include irvine32.inc

.data

string1 byte "my name is iqra",0

.code

main proc

mov ecx,lengthof string1

mov esi,0

L1:

movzx eax,string1[esi]

push eax

inc esi

LOOP L1

xor esi,esi

mov ecx,lengthof string1

mov esi,0

l2:

pop eax

call writechar

LOOP l2

exit

main endp

end main